CURL PEI Code of Ethics

To ensure that all curlers are aware of their responsibilities when playing the game, the Canadian Curling Association has adopted the following Code of Ethics as an official supplement to the Rules of Curling:

Curlers' Code of Ethics

- I will play the game with a spirit of good sportsmanship.
- I will conduct myself in an honourable manner both on and off the ice.
- I will never knowingly break a rule, but if I do, I will divulge the breach.
- I will take no action that could be interpreted as an attempt to intimidate or demean my opponents, teammates or umpires.
- I will interpret the rules in an impartial manner, always keeping in mind that the purpose of the rules is to ensure that the game is played in an orderly and fair manner.
- I will humbly accept any penalty that the governing body at any level of curling deems appropriate, if I am found in violation of the Code of Ethics or rules of the game.

Coaching Code of Ethics

- The coach shall act with integrity in performing all duties owed to athletes, the sport, other members of the coaching profession and the public.
- The coach shall strive to be well prepared and current in order that all duties in their discipline are fulfilled with competence.
- The coach shall act in the best interest of the athlete's development as a whole person.
- The coach shall accept both the letter and the spirit of the rules that define and govern the sport.
- The coach shall accept the role of umpires in providing judgment to ensure that competitions are conducted fairly and in accordance with the established rules.
- The coach's conduct toward other coaches shall be characterized by courtesy, good faith and respect.
- The coach shall maintain the highest standards of personal conduct and support the principles of Fair Play.

Fair Play

- Fair Play begins with the strict observance of the written rule; however, in most cases, Fair Play involves something more than even unfailing observance of the written rule. The observance of the spirit of the rules, whether written or unwritten, is important.
- Fair Play results from measuring up to one's own moral standards while engaged in competition.
- Fair Play is consistent demonstration of respect for teammates and opponents, whether they are winning or losing.
- Fair Play is consistent demonstration of respect for umpires, an acceptance of their decisions and a steadfast spirit of collaboration with them.
- Sportsmanlike behaviour should be demonstrated both on and off the ice. This includes modesty in victory and composure in defeat.

PEI Curling Association Provincial Championships Rules of Play

Rules of Play – Updated January 2013 Rules of Play – Updated May 2013

Prince Edward Island Curling Association Provincial Championships - Rules of Play

The PEI Curling Association Executive has the right and the obligation to set the regulations for eligibility into Provincial Championships. All affiliated clubs shall apply these rules consistently.

- 1. Rules of the game shall be those adopted by the Canadian Curling Association's current Rule Book, unless specified otherwise in specific rules of play.
- 2. All provincial curling championships involve the participation of teams that are made up of individuals who are full time residents within PEI and are members in good standing of one of the member clubs of CURL PEI. To ensure that all individuals are treated equally a policy has been agreed to that clearly outlines what an individual must be able to provide to be considered a resident for playdown purposes, this policy is Appendix A.
- 3. Each team must have four players and all four must be members of the CURL PEI, but not necessarily the same club, by entry deadline prior to the championship.
- 4. There shall be no limit to the number of teams accepted from any club except for in the Dominion Club Championship which is limited to one (1) men's and one (1) women's team per club. All team members participating in an event leading to a National CCA event that requires a participant's card, shall have purchased one prior to initial play commencement.
- 5. A team may start, and continue, with three (3) eligible team members with the first two (2) each throwing three (3) rocks. A team shall include a minimum of two (2) players from the original team. The reason for the missing player is to be provided to the head umpire. At any time during the play, if a player is unable to start or continue because of injury, death or serious illness in the family, or is called to attend a meeting of his/her employer, the team on which he/she is playing shall, with the permission of the Head Official, be allowed a substitute. Such a substitute must be a member of a club and must not have played as a registered member of a team at the said event and shall pay the CCA Competitor's Fee of \$35 only if not already paid by participating in a previous event that season. Substitutes shall play any position in accordance with the CCA Rules of Curling for Officiated Play. Mixed events must have four (4) players to commence and continue any game play. If loss of a player during game, then current rules for mixed play will be followed.
- 6. Although team registration must be received on time, names on team rosters can be changed up to the start of the event, provided they are eligible for the event and they are not registered on another team in the event. No team can be completely changed, to maintain team entry requires three of the original four team players.

- 7. Teams who wish to drop out of a competition after deadline without a reason deemed acceptable to the CURL PEI Executive, would face a penalty of not being able to enter CURL PEI events for balance of the current season and a full year thereafter.
- 8. A team is allowed to play three games in one day only once during a competition, except in the event of a play-off, or unusual circumstances. Unusual circumstances will be determined by the Provincial Event Coordinator and the Event Head Umpire. It is further provided that no team shall be required to commence a game without having a rest period of at least one hour, excluding the pre-game practice. No draw shall commence after 10:00 pm except under extenuating circumstances.
- 9. An entry fee will be fixed by the Executive of CURL PEI. (See Appendix B for current schedule of fees)
- 10. In all games, the directives and decisions of the Head Umpire must be obeyed and accepted. Grievances and complaints must be submitted to the Head Umpire no later than one hour following the completion of the game in question.
- 11. During the bonspiel voting members of CURL PEI shall be contacted by email and phone to exercise its right to over-rule the local Bonspiel Committee only under extreme circumstances.
- 12. The CURL PEI Event coordinator will ensure that, as a condition of hosting the competition, the host club is able and willing to accommodate the play downs in the event that extra time is required.
- 13. The CURL PEI Event coordinator will implement the inclement weather policy as listed in *Policies & Procedures, Article 3: Club Chairperson Event Checklist.*
 - a) It will be the responsibility of the individual teams to contact the Club Event Coordinator should the radio announcements not be heard or in the event of any question.
 - b) The Event Coordinator is responsible for ensuring that this policy is posted at all events.

 The posted notice will include the name and telephone number of the Event Coordinator.
 - c) The Event Coordinator is responsible for notifying teams of re-scheduled draws through the media and/or direct contact should original draws be cancelled.
- 14. The team that wins the competition and represents the province of Prince Edward Island in a national event must wear the colours allotted by the PEI Curling Association. Such colours must be consistent for all provincial events.
- 15. Substitution of one player on the winning team may be made prior to the start of the Canadian championship event, subject to the approval of the Executive of the PEI Curling Association. In the event that 2 or more players from the winning team are

- unable to attend the National Championships, the runner-up team will automatically be declared the new representative.
- 16. The closing date for all team entries will be set by the CURL PEI Executive. Entries received after the closing date will not be accepted.
- 17. No team member shall be allowed to advertise, wear or display a product which is in direct competition with a product sold by the sponsor of the event being played.
- 18. For each game, unless otherwise determined, both teams must be present and READY to go on the ice 30 minutes prior to game time. A coin toss for choice of practice time or colour will be done at that time. Failing to be present means you forfeit both last rock and rock colour. During practice, each team shall be allowed to throw eight rocks each way, or have a maximum of nine (9) minutes (whichever comes first).
- 19. The draw formats will be approved at the Annual General Meeting prior to the season. The CURL PEI Event Coordinator and the Club Event Coordinator will take an active role in the production of the schedule. They will keep the following points in mind:
 - a) Generate an acceptable draw with only the following necessary information: number of teams, dates of play, times of games and number of ices available;
 - b) The teams will be drawn blindly or "from a hat" and positioned on the prepared draw in the order drawn, unless seeding is required by Specific Rules of Play;
 - c) The draw schedule, complete with skips' names, will be delivered to the media at least one week prior to the competition start date. The completed draw will also be sent as expeditiously as possible to the CURL PEI Webmaster for posting on the CURL PEI website, as well as to curling clubs across PEI.
- 20. No team or participant shall enter a competition knowing it is unlikely they will be able to complete the event provincially or participate in the next step event. Entry fees are non-refundable unless an exception is granted by the CURL PEI executive.
- 21. In order to be granted access to the playing area of the Provincial Play Downs, coaches must hold a Level 1 Coaching Certificate, unless specified otherwise in the event's Specific Rules of Play. In order for the winning team to have the Member Association Certification of Eligibility form signed for the next step competition, the coach listed must be certified with required Coaching Certification for said event at the time of signing.
- 22. Players entered in age-related events must be no older then the age specified, as of December 31 of the year before the event, unless the national event sets different rules.

Rules for All Events That Are Round Robin - Playoffs

- 1. In playoff games, last rock advantage or choice of rock handle colour shall be awarded to the team with the best win/loss record during the round-robin. In the event the playoff teams have the same round robin record the last stone draw will determine last rock advantage. The coin toss thirty (30) minutes prior to will still determine choice of practice or rock handle color.
- 2. The Provincial Event Coordinator shall make all final decisions with regard to the administration of playoffs. In the event the Provincial Event Coordinator is not available the Event Head Umpire will make all final decisions with regard to the administration of playoffs.

Ties

- 1. Teams tied for a playoff position shall only be eliminated from the playoffs by playing a tiebreaker game(s).
- 2. The only playoff position that shall involve tie-breaker games is the final playoff position
- 3. All tie-breakers will be played with the rocks from the sheet assigned. Rock handles shall not be changed from one set of rocks to another.
- 4. The following tie-breaking rules will come into play, based on the number of teams tied:
 - a. If two teams are tied, it's who beat whom.
 - b. If three teams tie- it's who beat whom, and then the skill based team ranking (see details below) for placement.
 - c. If four teams tie, there will be two semi-finals. We would use the records against the four teams, plus the skill based team ranking e.g. if you had two teams at 2-1 and two teams at 1-2 (these are records against the other teams in the tie), we would then use the skill based team ranking to determine 1st and 2nd of the two teams at 2-1 and also 3rd and 4th of the two teams at 1-2.
 - d. If five way tie same as four way tie, with the team with best record and then least accumulated distance going to the finals and two semi-finals. If the tie is for second position, teams will be ranked based on the skill based team ranking (2 through 6). 5 will play 6, winner will play 2; 3 will play 4; winners will play a in the semi.
- 5. The Provincial Event Coordinator will make all final decisions with regard to administration of tie-breakers.
- 6. All tie-breakers shall be played with rocks from the sheet assigned. Rock handles shall not be changed from one set of rocks to another.
- 7. Selection of stones shall be done before the pre-game practice has started. Failure to comply shall result in allowing the other team to select; if both teams fail to comply it will result in stones being assigned.

Skill Based Team Ranking Process

Each of the four team members shall deliver one draw shot to the tee with sweeping allowed. Time to do so will be after last game of round robin if tie possibility exits. Each individual's rock that can be measured shall be measured (in centimeters) to determine its distance from the tee up to a distance of 6 feet (182.9cm) and then shall be removed from play. Stones that cannot be measured due to their close proximity to the tee shall be assigned a distance of 0. Stones that are located outside the 6 foot perimeter shall be assigned a distance of 185.4 cm. The team's accumulated total distance from the tee shall determine their ranking. The least accumulated distance shall receive the highest ranking and so on until ranking is completed. In the case of a three player team, the lead player to deliver a stone for his/her team shall also deliver the final stone for his/her team.

Rules for All Events That Are Page Playoffs

- 1. In the page play off 1-2 game, the winner of the "A" division will have the choice of last rock or choice of colour.
- 2. The winner of the page play off 1-2 game will have the choice of last rock or choice of colour in the final. The winner of the coin toss will have the choice of first or second practice.
- 3. In the 3-4 game the winner of coin toss will have choice of colour or practice, with a draw to the button for hammer.

Playoff Formats

These formats apply to all CURL PEI events except the Provincial Stick. For all other events, a players committee, made up of members from various teams expected to participate in the event, may send a request to change the format of the said event to the CURL PEI Executive for approval; the request must be submitted 30 days prior to the event registration deadline; include the changes and the rationale for the changes.

Provincial Playoffs will have scheduled dates however; the dates may vary slightly depending on the entry numbers and other requirements.

Provincial playoffs will start no earlier than Thursday evening and will be scheduled into the following week until the event is complete. With the exception of the Men's and Women's which will be scheduled based on the final game being held Sunday; the Stick event recommended by the committee; and the Master's event which will begin on a Monday for the 2013/14 season and be moved to a weekend event in 2014/15.

- 1. Two (2) teams will play a best of 5 Championship.*
- 2. Three (3) or four (4) teams will play a double round robin. If there are three (3) teams participating the top two (2) teams will advance to a final game; if four (4)teams are participating the top three (3) will advance to a championship round where 2 plays 3 and 1 plays the winner. *
- 3. Five (5) to seven (7) teams shall play a single round robin, with the top three teams advancing to a championship round where 2 plays 3 and 1 plays the winner.
- 4. Eight (8) to twelve (12) teams will play a triple knockout with a page playoff.
- 5. Thirteen (13) to fifteen (15) teams:
 - a. Every Championship <u>except</u> the Men's and Women's Championships will play the same as the eight to twelve.
 - b. The Men's and Women's Championships will play two weekends: one being an open events which will be triple knockout, to determine the final six (6) to advance to the second weekend. The final six will play a round robin with the top three advancing to a championship round where 2 plays 3 and 1 plays the winner.
- 6. Sixteen plus (16+) teams:
 - a. Every Championship <u>except</u> the Men's and Women's Championship will be determined by the PEI Curling Association.
 - b. The Men's and Women's Championships will play three weekends: two of which will be triple knockouts, each determining three (3) teams to advance to the final six (6) on the third weekend. The final six will play a round robin with the top three advancing to a championship round where 2 plays 3 and 1 plays the winner.

^{*} If less than 3 teams are registered for a Playoff which does not advance, the event will be cancelled.

Specific Rules of Play for the Provincial U13

- 1. Games will be six (6) ends, if tied at that point will continue for extra end(s) until a winner is declared.
- 2. This will be an open event.
- 3. Teams cannot be comprised of more than two (2) players that have won a higher age provincial bonspiel that season.
- 4. All teams must have an adult coach or Chaperone.
- 5. The U13 will continue to be tied to the March Break. It will not be held either weekend of the March break but the closest weekend prior to or after the March break that the Club is able to host them.
- 6. There must be an official at all draws. (A knowledgeable curler with a rule book is acceptable.)
- 7. Time clocks will not be used.

Specific Rules of Play for the Provincial U16

- 1. Games will be eight (8) ends, if tied at that point will continue for extra end(s) until a winner is declared.
- 2. Teams cannot be comprised of more than two (2) players that have won a higher age provincial that season.
- 3. All teams must have an adult coach or Chaperone.
- 4. The U16 will be held the last weekend in February or the first weekend in March whichever the host club has to offer.
- 5. There must be an official at all draws. (A knowledgeable curler with a rule book is acceptable.)
- 6. Time clocks will not be used.

Specific Rules of Play for the Provincial U18

- 1. Games will be eight (8) ends, if tied at that point will continue for extra end(s) until a winner is declared.
- 2. Teams may not be made up of more than two (2) players from the current 20 & under Provincial Champions.
- 3. The event must be held a minimum of four (4) weeks prior to the Atlantic Regional event.

- 4. Teams require a Level one (1) Certified Coach on their registration form to participate in the event.
- 5. There will be a minimum level two (2) officials for all draws.

a. If Time-clocks are used:

The time allotted to play a game and extra end(s) will be in accordance with the CCA's current Rule Book.

6. Semi-Finals and Finals will be timed. Other draws/games may be timed as determined at the start of competition and clarified by the Head Umpire and the Provincial Event Coordinator.

Specific Rules of Play for the Provincial Juniors (U21)

- 1. Games will be ten (10) ends, if tied at that point will continue for extra end(s) until a winner is declared.
- 2. Each participant must be twenty years of age or under as of December 31st of the year prior to the National Championship.
- 3. Juniors who reach the age of 19 as of December 31st of the year prior to the National Championship, may play in the Men's, Women's and Mixed play downs providing there are no conflicting situations.
- 4. There will be a zero tolerance of consumption of alcohol or illegal substances.
- 5. All Junior teams must have a Level 1 Certified Coach and list that coach on their entry form.
- 6. Time clocks will be used.

Specific Rules of Play for Provincial Junior Mixed

- 1. Games will be eight (8) ends, if tied at that point will continue for extra end(s) until a winner is declared.
- 3. Each team shall have two male and two female players. The male and female players shall play alternate positions in the team's delivery rotation.
- 4. The skip and acting vice skip shall be of opposite gender and one of these two individuals shall deliver the final two (2) stones of the end for their team.
- 5. Each team must consist of four players to commence and continue all games at all levels.
- 6. A substitute must be of the same gender as the indisposed player.
- 7. All teams in the U16 division must have an adult coach or Chaperone listed on their entry form. All teams in the U21 division must have a Level 1 Certified Coach listed on their entry form.

8. Semi-Finals and Finals will be timed. Other draws/games may be timed as determined at the start of competition and clarified by the Head Umpire and the Provincial Event Coordinator.

Specific Rules of Play for Provincial Women & Provincial Men

- 1. Games will be ten (10) ends, if tied at that point will continue for extra end(s) until a winner is declared.
- 2. Juniors who reach the age of 19 as of December 31st of the year prior to the National Championship may play in these play downs providing there are no conflicting situations.
- 3. A minimum of four (4) and maximum of eight (8) teams will be seeded in the playoff, the actual number of seeded teams will be determined by the draw master. The seeding will be based on total money earned in cash spiels open to all teams (both on and off Island spiels) in the same curling season as the playoff. All money earned from September 1 up to and including the Sunday two weeks prior to the start of the playoff will count toward a team's seeding position. The team earning the most money will receive #1 seed, the team earning second most money the second seed and so on. In cases where 2 or more teams are tied for a position, the team that qualified in the greatest number of qualifying events will be ranked higher.
- 4. Women ONLY The time of banquet will be at the discretion of the chair and the Scott Representative.
- 5. Time clocks will be used.

Specific Rules of Play for Provincial Mixed

- 1. Games will be eight (8) ends, if tied at that point will continue for extra end(s) until a winner is declared.
- 2. Each team shall have two male and two female players. The male and female players shall play alternate positions in the team's delivery rotation.
- 3. The skip and acting vice skip shall be of opposite gender and one of these two individuals shall deliver the final two (2) stones of the end for their team.
- 4. Each team must consist of four players to commence and continue all games at all levels.
- 5. A substitute must be of the same gender as the indisposed player.
- 6. Juniors who reach the age of 19 as of December 31st of the year prior to the National Championship may play in the Mixed Play Downs providing there are no conflicting situations.
- 7. Time clocks will be used.

Specific Rules of Play for Provincial Seniors

- 1. Games will be eight (8) ends, if tied at that point will continue for extra end(s) until a winner is declared.
- 2. Each participant must be at least fifty years of age as of December 31st of the year prior to the National Championship.
- 3. Time clocks will be used.

Specific Rules of Play for Provincial Masters

- 1. Games will be eight (8) ends, if tied at that point will continue for extra end(s) until a winner is declared.
- 2. Each participant must be at least sixty (60) years of age as of December 31st of the year prior to the competition.
- 3. Throwing Sticks are approved equipment for the Masters.
- 4. The top two of men's and women's teams after completion of play-downs will advance to the Maritime Masters at own expense.
- 5. Winners eligible to curl in the National Masters do so at their own expense.
- 6. In the event that the winners are unable to attend the National Masters, the next placing teams have the option of attending.
- 7. Time clocks will not be used.

Specific Rules of Play for Provincial Dominion

- 1. Current National Championship rules of play will be followed unless otherwise specified.
 - a. The games will be eight (8) ends with an extra end being played in case of a tie.
 - b. Time Clocks will be used and time will be in accordance with the time set at the National Dominion.
 - c. Time outs will be in accordance with the rules set at the National Dominion.
- 2. For each game both teams must be present and READY to go on the ice 25 minutes prior to game time. A coin toss for choice of practice time or colour will be done at that time. Failing to be present means you forfeit both last rock and rock colour. Each team is allowed 5 minutes for the practice.
- 3. The bonspiel will accept all entries that meet the rules of eligibility, to a maximum of one men's and one women's from each club.
- 4. Curlers must be a minimum of nineteen (19) years of age as of the National Event.

Appendix A

All provincial curling championships involve the participation of teams that are made up of individuals who are full time residents within the PEI. This policy is to ensure that all individuals are treated equally and outlines what individuals must be able to provide to be considered a PEI resident for playdown purposes.

It is understood that an individual can only participate in one province/territory in any championship season. (Explanation – an individual may only participate in the playdown process in one province in one championship year – this includes all championships. These would include but is not limited to Juniors, The Dominion Curling Club Championship, Men's Tankard, Mixed, etc. It is understood that a championship year is a curling season running September of one year to April of the next.)

To that end it has been agreed that an individual must provide a minimum of three of the following items to CURL PEI (if requested) if they wish to enter in any provincial playdown:

- ** Current PEI Driver's License
- ** Current PEI Health Care Card
- ** Letter from employer confirming employment within PEI
- ** Statement from landlord (if renting) or bank (if owned) confirming residency within the PEI a copy of a property tax invoice/payment for non-mortgaged property is also adequate
- ** Valid PEI picture ID required for travel purposes if the individual does not have a valid driver's license

(Full time students will be allowed to establish residency by providing a confirmation letter from their school's Registrar's Office)

The individual will also provide a signed waiver, if requested, that will agree to a one year suspension from any CURL PEI sanctioned championship in the event it is discovered that any information has been provided in a fraudulent manner.

Exemptions may be made in exceptional circumstances if granted by CURL PEI and another Member Association where:

An individual is based in two cities due to an employment situation

(Exemption requests MUST be filed a minimum of 30 days prior to Curl PEI's competition entry deadline)

Individuals MUST be a permanent resident of Prince Edward Island prior to September 1st of the year proceeding the championship season. (*For example – Sept 1st of 2010 for the 2010/11 championship season)* This time frame may be shortened, if granted by the CURL PEI, in the following circumstances:

- Transfer due to employment
- School attendance
- Military service and transfer

Appendix B

Event	Price/Team	Competitors Card (\$35) Required
U13	\$120	No
U16	\$120	No
U18	\$140	No
U21	\$180	No
Junior Mixed	\$140	No
Women's	\$200	Yes
Men's	\$200	Yes
Mixed	\$200	Yes
Senior's	\$200	Yes
Master's	\$200	No
Stick	\$80	No
Dominion	\$160	No